Euclidean and non-Euclidean Geometry (MA3101) Lecture 16: The Real Projective Plane \mathbb{RP}^2

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Example A consistent and an inconsistent system:

$$(A) \begin{array}{ccccc} x & + & y & = & 2 \\ x & + & 2y & = & 3 \end{array} \qquad (B) \begin{array}{ccccc} x & + & y & = & 2 \\ x & + & y & = & 3 \end{array}$$

Solution sets are x = y = 1 and the empty set. We introduce a new variable z and consider instead the homogeneous systems

Now the first has solution set $\{(t, t, t) : t \in \mathbb{R}\}$. The second has solution set $\{(t, -t, 0) : t \in \mathbb{R}\}$.

Each of these is a line through the origin in \mathbb{R}^3 , reflecting the fact that the coefficient matrices have nullity 1.

The Real Projective Plane

If $z' \neq 0$, then (x', y', z') is a solution of (A') if and only if $(\frac{x'}{z'}, \frac{y'}{z'})$ is a solution of (A).

In our example, (x', y', z') is a solution provided $\frac{x'}{z'} = \frac{x'}{v'} = 1$, or

[x':y':z'] = [1, 1, 1].

Same for (B') and (B), but (B') has no solution with $z \neq 0$.

Solutions with z = 0: x = y = z = 0 for (A'), and $\{(t, -t, 0)\}$ for (B').

How do we interpret these?

Definition We define an equivalence relation on the set of nonzero vectors in \mathbb{R}^3 by

 $(a, b, c) \sim (a', b', c') \iff (a', b', c') = \lambda(a, b, c), \lambda \neq 0, \lambda \in \mathbb{R}.$

Equivalence classes are lines through the origin in \mathbb{R}^3 . These classes are the points of the real projective plane \mathbb{RP}^2 The class of (a, b, c) is denoted [a : b : c].

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Interpretation of solution of (B') in \mathbb{RP}^2

The system (B) is (B') with Z = 1.

The plane Z = 1 sits above the origin O, parallel to the XY-plane.

Within Z = 1, every point Q of the line X + Y = 1 determines a unique point of \mathbb{RP}^2 , namely the line OQ. Same for X + Y = 2.

We can slide the point Q along the line X + Y = 1 (or X + Y = 2) and observe how the line OQ moves. In the distant limit, OQ approaches the line X + Y = 0 in the XY-plane.

In \mathbb{RP}^2 , this Euclidean line is the point [1:-1:0] (or any [t:-t:0] with $t \neq 0$).

It is an "ordinary" point of the projective plane \mathbb{RP}^2 , appearing as a "point at infinity" in this particular setup with respect to these parallel lines in the plane Z = 1.



A point in \mathbb{RP}^2 is a line through O in \mathbb{R}^3 .

It has homogeneous coordinates [a:b:c], where (a, b, c) is any point of the line other than O. So $[2:-1:2] = [1:-\frac{1}{2}:1] = [6:-3:6]$, etc.

A line in \mathbb{RP}^2 is the set of lines through O in a \mathbb{R}^3 plane Π through O.

How to think of this projective line as a line in any "usual" way? Take a (Euclidean) line L in Π that does not include O.

Every line through O in Π intersects L in a single point, except the one line L' through O in Π that is parallel to L.

All points of the projective line determined by Π , except for L', are represented by the "ordinary" points of L.

A projective line resembles a Euclidean line with a "point at infinity" added.

Every point is a "point at infinity"

No point of \mathbb{RP}^2 is intrinsically a "point at infinity". Any point of a given projective line can be seen as the "point at infinity".

For example, take the projective line $\mathcal{L}\Pi$ determined by the plane $\Pi : x + y - z = 0$ in \mathbb{R}^3 . Its points are [a : b : c], where a + b - c = 0, for example [1 : 1 : 2] or [3 : 5 : 8].

Take the point [1:1:2] of $\mathcal{L}\Pi$ for example. [1:1:2] is the line $\{(t, t, 2t) : t \in \mathbb{R}\}$ through O in \mathbb{R}^3 .

Take a line *L* in Π parallel to [1:1:2], not through *O*. $L = \{(2,1,3) + t(1,1,2)\} = \{[2+t,1+t,3+2t]\}.$

Every point Q of L determines the point OQ or [2 + t : 1 + t : 3 + 2t] of $\mathcal{L}\Pi$. This accounts for all points of $\mathcal{L}\Pi$ except [1 : 1 : 2].

Every point is a "point at infinity"

No point of \mathbb{RP}^2 is intrinsically a "point at infinity". Any point of a given projective line can be seen as the "point at infinity".

For example, take the projective line $\mathcal{L}\Pi$ determined by the plane $\Pi : x + y - z = 0$ in \mathbb{R}^3 . Its points are [a : b : c], where a + b - c = 0, for example [1 : 1 : 2] or [3 : 5 : 8].

Take the point [1:1:2] of $\mathcal{L}\Pi$ for example. [1:1:2] is the line $\{(t, t, 2t) : t \in \mathbb{R}\}$ through O in \mathbb{R}^3 .

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As $t \to \pm \infty$, OQ approaches the line through O parallel to L, [1:1:2]. In this view, [1:1:2] is the "point at infinity". Every point of $\mathcal{L}\Pi$ appears as the "point at infinity" in $\mathcal{L}\Pi$ for some choice of L in Π . In \mathbb{RP}^2 , every pair of distinct points belongs together to a unique line.

This property is shared by the Euclidean plane and the hyperbolic plane, but not the sphere.

Distinct projective points $[a_1 : b_1 : c_1]$ and $[a_2 : b_2 : c_2]$ determine a unique plane Π in \mathbb{R}_3 that contains the points $O, P(a_1, b_1, c_1), Q(a_2, b_2, c_2)$. Then $\mathcal{L}\Pi$ is the unique projective line containing $[a_1 : b_1 : c_1]$ and $[a_2 : b_2 : c_2]$ in \mathbb{RP}^2 .

Every pair of distinct lines in \mathbb{RP}^2 intersect in a unique point.

This property is not shared by the Euclidean plane, \mathcal{H}^2 or the sphere S^2 . Let \mathcal{L}_1 and \mathcal{L}_2 be distinct projective lines.

Then there are planes Π_1 and Π_2 through O in \mathbb{R}^3 , where \mathcal{L}_1 and \mathcal{L}_2 are respectively the sets of lines through O in Π_1 and Π_2 .

As planes in \mathbb{R}^3 , Π_1 and Π_2 intersect in a single line through O: this is the point of intersection in \mathbb{RP}^2 of the projective lines \mathcal{L}_1 and \mathcal{L}_2 .